



MARTIN KNIGHT
D100 DUNGEON

A SOLO ADVENTURE GAME

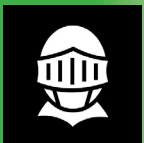
COMBAT EXPERIENCE SHEETS

Version 1.1

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All monsters from books 1-8.



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COMBAT EXPERIENCE SHEET

	MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK	
A	AIR ELEMENTAL	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Sidestep - Ignore Lightning Result</i>	
	APE KING & APES	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	-2	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	
	APELINGS	○○○○○○○○○○ <i>Feint - Adventurer +5 Attack</i>	+1	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	
	ANIMATED GOLD STATUE	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	
	ARACHNE	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	-1	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	
	ARACHNE HUNTER	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	-1	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	
	ARACHNE MASTER	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	-2	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	
	ARACHNE MINIONS	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	+0	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	
	ARACHNE WITCH	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	-1	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	
	AZURE GOLEM 🗡️	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Attenuate - Ignore Regenerate Result</i>	
	B	BALGORE 🐉	○○○○○○○○○○ <i>Demon Slayer - Adventurer +3 Dmg</i>	-3	○○○○○○○○○○ <i>Stay Dead - Roll again Resurrection</i>
		BAND OF GOATMEN	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	+1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
BANSHEE 🐉		○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>	
BASILISK		○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>	+0	○○○○○○○○○○ <i>Gaze Block - Ignore Petrify Result</i>	
BEAR		○○○○○○○○○○ <i>Dodge - Monster Dmg -2</i>	+0	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	
BEASTMAN		○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	+2	○○○○○○○○○○ <i>Feint - Adventurer +5 Attack</i>	
BEASTMAN ARCHER		○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>	+2	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>	
BEASTMAN CHAMPION		○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	-1	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	
BEASTMEN PEONS		○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	+2	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	
BEASTMAN WITCH		○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	-1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	
BLACK DRAGON		○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	
BLACK DRAGON & HATCHLINGS		○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	-3	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	
BLOOD OOZES 🗡️		○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	+0	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	
BLOOD WITCH 🐉		○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	
BLUE DRAGON		○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Evade Freeze - Ignore Freeze Result</i>	
BLUE DRAGON & HATCHLINGS		○○○○○○○○○○ <i>Evade Freeze - Ignore Freeze Result</i>	-3	○○○○○○○○○○ <i>Dragon Slayer - Adventurer +4 Dmg</i>	
BONE GOLEM 🗡️		○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	
BONE SPIDERS 🐉		○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Alert - Ignore Surprise</i>	
BRASS DRAGON		○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-2	○○○○○○○○○○ <i>Dragon Slayer - Adventurer +4 Dmg</i>	
BRONZE DRAGON		○○○○○○○○○○ <i>Nimble - Monster -1 Attacks</i>	-2	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	
BRONZE GOLEM 🗡️		○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Attenuate - Ignore Regenerate Result</i>	
C		CENTAUR	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	+2	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>
		CENTAUR CHAMPION	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	-1	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>

COMBAT EXPERIENCE SHEET

MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK
CERBERUS 	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Demon Slayer - Adventurer +3 Dmg</i>
CHIMERA	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Nimble - Monster -1 Attacks</i>
CLAY SOLDIER	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	-2	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>
COCKATRICE	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	+0	○○○○○○○○○○ <i>Gaze Block - Ignore Petrify Result</i>
CORRUPTED BEAR	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
COPPER DRAGON	○○○○○○○○○○ <i>Quickened - Ignore Slowed Result</i>	-2	○○○○○○○○○○ <i>Dragon Slayer - Adventurer +4 Dmg</i>
CROCODILE	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	+0	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>
CYCLOPS	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>	-2	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>
D DARK SPIDER 	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	+0	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
DARKSTALKER	○○○○○○○○○○ <i>Anticipation - Ignore Phase Penalty</i>	-3	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>
DEMON 	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>	-2	○○○○○○○○○○ <i>Demon Slayer - Adventurer +3 Dmg</i>
DEMON LORD 	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-2	○○○○○○○○○○ <i>Demon Slayer - Adventurer +3 Dmg</i>
DEMON LORD AND HIS MINIONS 	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	-3	○○○○○○○○○○ <i>Demon Slayer - Adventurer +3 Dmg</i>
DEMONS (DEN) 	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	-2	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>
DEMON WITCH 	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>	-1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
DESCENDANT OF SKYMANE	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-3	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>
DIRE BEETLES	○○○○○○○○○○ <i>Unfetter - Ignore Bound</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
DIRE WOLVES	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
DOPPELGÄNGER	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	+0	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>
DOOMSPEAKERS 	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	-1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
DOOMTAR 	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	-2	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>
DOOMWHISPERS 	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	-1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
DOPPELGÄNGER	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	+0	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>
DRAGONLINGS	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>	-1	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
E EARTH ELEMENTAL	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Quickened - Ignore Slowed Result</i>
ECHIDNA 	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>	-2	○○○○○○○○○○ <i>Gaze Block - Ignore Petrify Result</i>
EVIL WARLOCK	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	-2	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
F FIGHTING SWORDS	○○○○○○○○○○ <i>Calming - Ignore Frenzy Result</i>	+0	○○○○○○○○○○ <i>Elude - Ignore Block Penalty</i>
FIRE ELEMENTAL	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>
FIRE SPRITE 	○○○○○○○○○○ <i>Block Escape - Pass a failed block test</i>	+2	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>
FIREWEB SPIDER 	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	+0	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>
FIRE WYRM	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>	-2	○○○○○○○○○○ <i>Nimble - Monster -1 Attacks</i>
FISH PEOPLE	○○○○○○○○○○ <i>Alert - Ignore Surprise</i>	+2	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>

COMBAT EXPERIENCE SHEET

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MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK
FOREGONE WITCH	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	-1	○○○○○○○○○○ <i>Evade Freeze - Ignore Freeze Result</i>
FOREST LIONS	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap</i>	+0	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap</i>
FROST GIANT	○○○○○○○○○○ <i>Evade Freeze - Ignore Freeze Result</i>	-1	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
FROST WYRM	○○○○○○○○○○ <i>Evade Freeze - Ignore Freeze Result</i>	-2	○○○○○○○○○○ <i>Nimble - Monster -1 Attacks</i>
GARGOYLE 🐉	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	+0	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
GHOST 👻	○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>
GHOUL 👁	○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>
GIANT	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-2	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
GIANT ANTS	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
GIANT APES	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	-1	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
GIANT BATS	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	+0	○○○○○○○○○○ <i>Alert - Ignore Surprise</i>
GIANT BEETLES	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	+0	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>
GIANT BOAR	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>	+0	○○○○○○○○○○ <i>Weakness - Monster -1 DEF</i>
GIANT CENTIPEDE	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>	+0	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>
GIANT CRAB	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>	+0	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>
GIANT GATHERER APE	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	+0	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>
GIANT HUNTER APE	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>	+0	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>
GIANT LIZARD	○○○○○○○○○○ <i>Exploit - Monster -1 DEF</i>	+0	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>
GIANT MOSQUITOES	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>	+0	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>
GIANT MOTH	○○○○○○○○○○ <i>Subterfuge - Monster -10 Attack</i>	+0	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>
GIANT OOZES	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	+0	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>
GIANT RATS	○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
GIANT ROC	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>
GIANT SCORPION	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	+0	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>
GIANT SNAKE	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>	+0	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>
GIANT SPIDER	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	+0	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>
GIANT SPIDERS	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
GIANT VAMPIRE BAT 🦇	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	-1	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>
GIANT WASPS	○○○○○○○○○○ <i>Weakness - Monster -1 DEF</i>	+0	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>
GOATMAN	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>	+2	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>
GOATMAN ARCHER	○○○○○○○○○○ <i>Alert - Ignore Surprise</i>	+2	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>
GOATMEN GUARDS	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	+1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
GOATMAN PRIEST	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	-1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>

COMBAT EXPERIENCE SHEET

MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK
GOBLIN ARCHER	○○○○○○○○○○ <i>Alert – Ignore Surprise</i>	+2	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>
GOBLIN BAND	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>	+1	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>
GOBLIN GUARDS	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>	+1	○○○○○○○○○○ <i>Disruption – Ignore Dark Magic Result</i>
GOBLIN HORDE	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>	+1	○○○○○○○○○○ <i>Disruption – Ignore Dark Magic Result</i>
GOBLIN KING	○○○○○○○○○○ <i>Disruption – Ignore Dark Magic Result</i>	-1	○○○○○○○○○○ <i>Thwart – Ignore Allies Result</i>
GOBLINOID GUARDS	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>	+2	○○○○○○○○○○ <i>Alert – Ignore Surprise</i>
GOBLINOIDS	○○○○○○○○○○ <i>Feint – Adventure +5 Attack</i>	+2	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>
GOBLIN PEONS	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>	+3	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>
GOBLIN WARLOCK	○○○○○○○○○○ <i>Dodge – Monster -2 Dmg</i>	-1	○○○○○○○○○○ <i>Disruption – Ignore Dark Magic Result</i>
GOBLINS	○○○○○○○○○○ <i>Counter – Monster -5 Attack</i>	+2	○○○○○○○○○○ <i>Block Escape – Pass a failed block test</i>
GHOST OF HIAKAR ☠	○○○○○○○○○○ <i>Wizardry – Ignore Ethereal Next Round</i>	-3	○○○○○○○○○○ <i>Faith – Ignore Death Touch Next Round</i>
GOLDEN DRAGON	○○○○○○○○○○ <i>Courage – Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Dragon Slayer – Adventurer +4 Dmg</i>
GOLDEN DRAGON	○○○○○○○○○○ <i>Courage – Ignore Fear Test</i>	-3	○○○○○○○○○○ <i>Dragon Slayer – Adventurer +4 Dmg</i>
GOLD GOLEM 🗡	○○○○○○○○○○ <i>Impact – Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Attenuate – Ignore Regenerate Result</i>
GORILLA	○○○○○○○○○○ <i>Feint – Adventure +5 Attack</i>	+0	○○○○○○○○○○ <i>Counter – Monster -5 Attack</i>
GREEN DRAGON & HATCHLINGS	○○○○○○○○○○ <i>Dragon Slayer – Adventurer +4 Dmg</i>	-3	○○○○○○○○○○ <i>Evade Fire – Ignore Avoid Fire Test</i>
GREEN DRAGON & HATCHLINGS	○○○○○○○○○○ <i>Courage – Ignore Fear Test</i>	-3	○○○○○○○○○○ <i>Nimble – Monster -1 Attacks</i>
GRIFFON	○○○○○○○○○○ <i>Courage – Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Lure – Ignore Fly Penalty</i>
H HALF ORC	○○○○○○○○○○ <i>Alert – Ignore Surprise</i>	+2	○○○○○○○○○○ <i>Advantage – Adventurer +2 Dmg</i>
HARPY	○○○○○○○○○○ <i>Lure – Ignore Fly Penalty</i>	-2	○○○○○○○○○○ <i>Disruption – Ignore Dark Magic Result</i>
HARVELSGA 🗡	○○○○○○○○○○ <i>Thwart – Ignore Allies Result</i>	-3	○○○○○○○○○○ <i>Sidestep – Ignore Lightning Result</i>
HEALING SPIDER ☠	○○○○○○○○○○ <i>Web Dodge – Ignore Avoid Web Test</i>	+0	○○○○○○○○○○ <i>Attenuate – Ignore Regenerate Result</i>
HELL HOUNDS 🗡	○○○○○○○○○○ <i>Manoeuvre – Ignore Leap Result</i>	+0	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>
HOBGOBLINS	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>	+2	○○○○○○○○○○ <i>Counter – Monster -5 Attack</i>
HOG	○○○○○○○○○○ <i>Feint – Adventure +5 Attack</i>	+0	○○○○○○○○○○ <i>Counter – Monster -5 Attack</i>
HYDRA 🗡	○○○○○○○○○○ <i>Evade Fire – Ignore Avoid Fire Test</i>	-2	○○○○○○○○○○ <i>Largeless – Ignore Large Result</i>
I ICE SPRITE 🗡	○○○○○○○○○○ <i>Exploit – Monster -1 DEF</i>	+1	○○○○○○○○○○ <i>Evade Freeze – Ignore Freeze Result</i>
IMPS 🗡	○○○○○○○○○○ <i>Charge – Ignore Pack AV Bonus</i>	+2	○○○○○○○○○○ <i>Evade Fire – Ignore Avoid Fire Test</i>
INCUBUS 🗡	○○○○○○○○○○ <i>Lure – Ignore Fly Penalty</i>	+1	○○○○○○○○○○ <i>Disruption – Ignore Dark Magic Result</i>
IRON GOLEM 🗡	○○○○○○○○○○ <i>Impact – Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Impact – Ignore Dazed Test</i>
L LAMIA 🗡	○○○○○○○○○○ <i>Courage – Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Disruption – Ignore Dark Magic Result</i>
LEATHER GOLEM 🗡	○○○○○○○○○○ <i>Impact – Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Attenuate – Ignore Regenerate Result</i>
LESSER AZURE GOLEM 🗡	○○○○○○○○○○ <i>Impact – Ignore Dazed Test</i>	+0	○○○○○○○○○○ <i>Attenuate – Ignore Regenerate Result</i>

COMBAT EXPERIENCE SHEET

MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK
LESSER BONE GOLEM 🗡️	○○○○○○○○○○ Impact - Ignore Dazed Test	+0	○○○○○○○○○○ Impact - Ignore Dazed Test
LESSER BRONZE GOLEM 🗡️	○○○○○○○○○○ Impact - Ignore Dazed Test	+0	○○○○○○○○○○ Attenuate - Ignore Regenerate Result
LESSER DARK SPIDER 🕷️	○○○○○○○○○○ Web Dodge - Ignore Avoid Web Test	+0	○○○○○○○○○○ Disruption - Ignore Dark Magic Result
LESSER FIREWEB SPIDER 🕷️	○○○○○○○○○○ Web Dodge - Ignore Avoid Web Test	+0	○○○○○○○○○○ Evade Fire - Ignore Avoid Fire Test
LESSER GOLD GOLEM 🗡️	○○○○○○○○○○ Impact - Ignore Dazed Test	+0	○○○○○○○○○○ Attenuate - Ignore Regenerate Result
LESSER HEALING SPIDER 🕷️	○○○○○○○○○○ Web Dodge - Ignore Avoid Web Test	+0	○○○○○○○○○○ Attenuate - Ignore Regenerate Result
LESSER IRON GOLEM 🗡️	○○○○○○○○○○ Impact - Ignore Dazed Test	+0	○○○○○○○○○○ Impact - Ignore Dazed Test
LESSER LEATHER GOLEM 🗡️	○○○○○○○○○○ Impact - Ignore Dazed Test	+0	○○○○○○○○○○ Attenuate - Ignore Regenerate Result
LESSER PSIONIC SPIDER 🕷️	○○○○○○○○○○ Web Dodge - Ignore Avoid Web Test	+0	○○○○○○○○○○ Quickened - Ignore Slowed Result
LESSER SILVER GOLEM 🗡️	○○○○○○○○○○ Impact - Ignore Dazed Test	+0	○○○○○○○○○○ Impact - Ignore Dazed Test
LESSER SPINNING SPIDER 🕷️	○○○○○○○○○○ Web Dodge - Ignore Avoid Web Test	+0	○○○○○○○○○○ Impact - Ignore Dazed Test
LESSER SUMMONING SPIDER 🕷️	○○○○○○○○○○ Web Dodge - Ignore Avoid Web Test	+0	○○○○○○○○○○ Anticipation - Ignore Phase Penalty
LESSER HYDRA 🐉	○○○○○○○○○○ Evade Fire - Ignore Avoid Fire Test	+0	○○○○○○○○○○ Thwart - Ignore Allies Result
LESSER VANISHING SPIDER 🕷️	○○○○○○○○○○ Web Dodge - Ignore Avoid Web Test	+0	○○○○○○○○○○ Wizardry - Ignore Ethereal Next Round
LICH LORD 🧛	○○○○○○○○○○ Disruption - Ignore Dark Magic Result	-2	○○○○○○○○○○ Stay Dead - Roll again Resurrection
LICH LORD AND MINIONS 🧛	○○○○○○○○○○ Stay Dead - Roll again Resurrection	-4	○○○○○○○○○○ Holy Strength - Ignore Fear Test
LIZARDMAN	○○○○○○○○○○ Tactics - Adventurer +10 Attack	+2	○○○○○○○○○○ Counter - Monster -5 Attack
LIZARDMAN ROCK SLINGER	○○○○○○○○○○ Alert - Ignore Surprise	+2	○○○○○○○○○○ Advantage - Adventurer +2 Dmg
M MANASAKA 🗡️	○○○○○○○○○○ Courage - Ignore Fear Test	-3	○○○○○○○○○○ Anticipation - Ignore Phase Penalty
MANTICORE	○○○○○○○○○○ Courage - Ignore Fear Test	-2	○○○○○○○○○○ Largeless - Ignore Large Result
MEDUSA 🐍	○○○○○○○○○○ Courage - Ignore Fear Test	-2	○○○○○○○○○○ Gaze Block - Ignore Petrify Result
MINOTAUR	○○○○○○○○○○ Courage - Ignore Fear Test	-2	○○○○○○○○○○ Largeless - Ignore Large Result
MINOTAUR GUARD	○○○○○○○○○○ Courage - Ignore Fear Test	-3	○○○○○○○○○○ Elude - Ignore Block Penalty
MOUNTAIN LIONS	○○○○○○○○○○ Manoeuvre - Ignore Leap Result	+0	○○○○○○○○○○ Charge - Ignore Pack AV Bonus
MUMMY 🧛	○○○○○○○○○○ Holy Strength - Ignore Fear Test	-2	○○○○○○○○○○ Protection - Ignore Disease Result
N NECROMANCER	○○○○○○○○○○ Disruption - Ignore Dark Magic Result	-2	○○○○○○○○○○ Stay Dead - Roll again Resurrection
NECROMANCER AND SKELETONS 🧛	○○○○○○○○○○ Disruption - Ignore Dark Magic Result	-2	○○○○○○○○○○ Tactics - Adventurer +10 Attack
NEMEAN LIONS	○○○○○○○○○○ Charge - Ignore Pack AV Bonus	+0	○○○○○○○○○○ Manoeuvre - Ignore Leap Result
NORAUS THE INIQUITOUS	○○○○○○○○○○ Thwart - Ignore Allies Result	-2	○○○○○○○○○○ Stay Dead - Roll again Resurrection
O OGRE	○○○○○○○○○○ Courage - Ignore Fear Test	-2	○○○○○○○○○○ Largeless - Ignore Large Result
ORC	○○○○○○○○○○ Feint - Adventure +5 Attack	+1	○○○○○○○○○○ Advantage - Adventurer +2 Dmg
ORC ARCHER	○○○○○○○○○○ Weakness - Monster -2 DEF	+1	○○○○○○○○○○ Alert - Ignore Surprise
ORC CHAMPION	○○○○○○○○○○ Counter - Monster -5 Attack	-2	○○○○○○○○○○ Tactics - Adventurer +10 Attack

COMBAT EXPERIENCE SHEET

	MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK
	ORC GUARDS	○○○○○○○○○○ <i>Charge</i> – Ignore Pack AV Bonus	+1	○○○○○○○○○○ <i>Disruption</i> – Ignore Dark Magic Result
	ORC PEONS	○○○○○○○○○○ <i>Counter</i> - Monster -5 Attack	+2	○○○○○○○○○○ <i>Feint</i> - Adventure +5 Attack
	ORC QUEEN	○○○○○○○○○○ <i>Disruption</i> - Ignore Dark Magic Result	-2	○○○○○○○○○○ <i>Tactics</i> - Adventurer +10 Attack
	ORC SHAMAN	○○○○○○○○○○ <i>Counter</i> - Monster -5 Attack	-1	○○○○○○○○○○ <i>Disruption</i> - Ignore Dark Magic Result
	ORC WARBAND	○○○○○○○○○○ <i>Feint</i> - Adventure +5 Attack	-2	○○○○○○○○○○ <i>Advantage</i> - Adventurer +2 Dmg
	ORC WARLOCK	○○○○○○○○○○ <i>Advantage</i> - Adventurer +2 Dmg	-2	○○○○○○○○○○ <i>Disruption</i> - Ignore Dark Magic Result
P	PACK OF HELL HOUNDS 🐾	○○○○○○○○○○ <i>Manoeuvre</i> - Ignore Leap Result	+0	○○○○○○○○○○ <i>Charge</i> – Ignore Pack AV Bonus
	PHOENIX	○○○○○○○○○○ <i>Courage</i> - Ignore Fear Test	-2	○○○○○○○○○○ <i>Evade Fire</i> - Ignore Avoid Fire Test
	PIRATE	○○○○○○○○○○ <i>Feint</i> - Adventure +5 Attack	+1	○○○○○○○○○○ <i>Alert</i> – Ignore Surprise
	PIRATE SPIRIT 🌀	○○○○○○○○○○ <i>Holy Strength</i> - Ignore Fear Test	+0	○○○○○○○○○○ <i>Advantage</i> - Adventurer +2 Dmg
	PREY MONSTER	○○○○○○○○○○ <i>Alert</i> – Ignore Surprise	+0	○○○○○○○○○○ <i>Feint</i> - Adventure +5 Attack
	PSIONIC SPIDER 🕷️	○○○○○○○○○○ <i>Web Dodge</i> - Ignore Avoid Web Test	+0	○○○○○○○○○○ <i>Quickened</i> - Ignore Slowed Result
R	RATMAN CHAMPION	○○○○○○○○○○ <i>Feint</i> - Adventure +5 Attack	-1	○○○○○○○○○○ <i>Protection</i> - Ignore Disease Result
	RATMEN	○○○○○○○○○○ <i>Protection</i> - Ignore Disease Result	+2	○○○○○○○○○○ <i>Charge</i> – Ignore Pack AV Bonus
	RATMEN GUARDS	○○○○○○○○○○ <i>Disruption</i> - Ignore Dark Magic Result	+2	○○○○○○○○○○ <i>Charge</i> – Ignore Pack AV Bonus
	RATMEN SWARM	○○○○○○○○○○ <i>Protection</i> - Ignore Disease Result	+2	○○○○○○○○○○ <i>Charge</i> – Ignore Pack AV Bonus
	RED DRAGON	○○○○○○○○○○ <i>Evade Fire</i> - Ignore Avoid Fire Test	-2	○○○○○○○○○○ <i>Dragon Slayer</i> – Adventurer +4 Dmg
	RED DRAGON & HATCHLINGS	○○○○○○○○○○ <i>Courage</i> - Ignore Fear Test	-3	○○○○○○○○○○ <i>Evade Fire</i> - Ignore Avoid Fire Test
	REVENANT DWARF CHAMPION 🏹	○○○○○○○○○○ <i>Feint</i> - Adventure +5 Attack	+0	○○○○○○○○○○ <i>Advantage</i> - Adventurer +2 Dmg
	REVENANT DWARF 🏹	○○○○○○○○○○ <i>Holy Strength</i> - Ignore Fear Test	+0	○○○○○○○○○○ <i>Counter</i> - Monster -5 Attack
	REVENANT ELF ARCHER 🏹	○○○○○○○○○○ <i>Holy Strength</i> - Ignore Fear Test	+0	○○○○○○○○○○ <i>Feint</i> - Adventure +5 Attack
	REVENANT ELF CHAMPION 🏹	○○○○○○○○○○ <i>Counter</i> - Monster -5 Attack	+0	○○○○○○○○○○ <i>Advantage</i> - Adventurer +2 Dmg
	RISEN SKELETON 🏴‍☠️	○○○○○○○○○○ <i>Unfetter</i> – Ignore Bound Next Reaction	+0	○○○○○○○○○○ <i>Holy Strength</i> - Ignore Fear Test
	RISEN SKELETON SPIDER 🕷️	○○○○○○○○○○ <i>Attenuate</i> - Ignore Regenerate Result	+0	○○○○○○○○○○ <i>Web Dodge</i> - Ignore Avoid Web Test
	RISEN UNDEAD CROCODILE 🐊	○○○○○○○○○○ <i>Largeless</i> - Ignore Large Result	+0	○○○○○○○○○○ <i>Courage</i> - Ignore Fear Test
	RISEN ZOMBIE QUEEN 🧟	○○○○○○○○○○ <i>Protection</i> – Ignore Disease Result	-1	○○○○○○○○○○ <i>Dead Slayer</i> - Adventurer +3 Dmg
	RISEN ZOMBIES 🧟	○○○○○○○○○○ <i>Protection</i> – Ignore Disease Result	+0	○○○○○○○○○○ <i>Unfetter</i> – Ignore Bound Next Reaction
S	SHADE 🐉	○○○○○○○○○○ <i>Holy Strength</i> - Ignore Fear Test	-2	○○○○○○○○○○ <i>Advantage</i> - Adventurer +2 Dmg
	SHADE DRAGON 🐉	○○○○○○○○○○ <i>Courage</i> - Ignore Fear Test	-2	○○○○○○○○○○ <i>Anticipation</i> – Ignore Phase Penalty
	SILK SPIDERS	○○○○○○○○○○ <i>Elude</i> – Ignore Block Penalty	+0	○○○○○○○○○○ <i>Unfetter</i> – Ignore Bound Next Reaction
	SILVER DRAGON	○○○○○○○○○○ <i>Gaze Block</i> - Ignore Petrify Result	-2	○○○○○○○○○○ <i>Dragon Slayer</i> – Adventurer +4 Dmg
	SILVER GOLEM 🗡️	○○○○○○○○○○ <i>Impact</i> - Ignore Dazed Test	+0	○○○○○○○○○○ <i>Impact</i> - Ignore Dazed Test
	SIREN 🐉	○○○○○○○○○○ <i>Tactics</i> – Adventurer +10 Attack	-2	○○○○○○○○○○ <i>Disruption</i> – Ignore Dark Magic Result

COMBAT EXPERIENCE SHEET

MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK
SKELETON ☠	○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	+0	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>
SKELETON DRAGON ☠	○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Dragon Slayer - Adventurer +4 Dmg</i>
SKELETON SPIDERS ☠	○○○○○○○○○○ <i>Alert - Ignore Surprise</i>	+0	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>
SPHINX	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	-2	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
SPIDER QUEEN	○○○○○○○○○○ <i>Weakness - Monster -2 DEF</i>	-1	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>
SPIDER QUEEN AND HER SPIDERLINGS	○○○○○○○○○○ <i>Dodge - Monster -2 Dmg</i>	-3	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>
SPINDRA (SPIDER GODDESS)	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	-3	○○○○○○○○○○ <i>Stay Dead - Roll again Resurrection</i>
SPINNING SPIDER ☠	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	+0	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
STONE ELEMENTAL	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
STONE GOLEM	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
STORM GIANT	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>	-1	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
SUCCUBUS 🐉	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	-1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
SUCCUBUS MINION 🐉	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	+1	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
SUMMONED DEMONS 🐉	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
SUMMONED SKELETONS ☠	○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
SUMMONING SPIDER ☠	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	+0	○○○○○○○○○○ <i>Anticipation - Ignore Phase Penalty</i>
T TAINTED GIANT ANTS	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
T TAINTED GIANT BATS	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	+0	○○○○○○○○○○ <i>Alert - Ignore Surprise</i>
T TAINTED GIANT CENTIPEDE	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>	+0	○○○○○○○○○○ <i>Weakness - Monster -1 DEF</i>
T TAINTED GIANT MOTH	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>	+0	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>
T TAINTED GIANT OOZES	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	+0	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>
T TAINTED GIANT RATS	○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>
T TAINTED GIANT SPIDER	○○○○○○○○○○ <i>Weakness - Monster -1 DEF</i>	+0	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>
T TANGLE OF SNAKES	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	+0	○○○○○○○○○○ <i>Resistant - Ignore Poison Result</i>
T TENTACLE MONSTER	○○○○○○○○○○ <i>Unfetter - Ignore Bound Next Reaction</i>	+0	○○○○○○○○○○ <i>Nimble - Monster -1 Attacks</i>
T TIGER	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	+0	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>
T TIGERS	○○○○○○○○○○ <i>Alert - Ignore Surprise</i>	+0	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap</i>
T TITAN	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-2	○○○○○○○○○○ <i>Impact - Ignore Dazed Test</i>
T TREASURE SPRITE 🐉	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	+2	○○○○○○○○○○ <i>Attenuate - Ignore Regenerate Result</i>
T TRICKSTERS 🐉	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>	+2	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>
T TROLL	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-2	○○○○○○○○○○ <i>Troll Slayer - Adventurer +2 Dmg</i>
T TROLLINGS	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	+0	○○○○○○○○○○ <i>Troll Slayer - Adventurer +2 Dmg</i>
T TROLLS (PAIR)	○○○○○○○○○○ <i>Troll Slayer - Adventurer +2 Dmg</i>	-2	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>

COMBAT EXPERIENCE SHEET

	MONSTER	LEVEL 10 EXPERIENCE TRACK	REACTION MODIFIER	LEVEL 20 EXPERIENCE TRACK	
U V	UNDEAD CROCODILE ☠	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	
	VAKANAR (& When Diminished)	○○○○○○○○○○ <i>Wizardry - Ignore Ethereal Next Round</i>	-2	○○○○○○○○○○ <i>Crush - Deduct -1 Reassemble Roll</i>	
	VALKYRIES	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	-1	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	
	VALKYRJA	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	-1	○○○○○○○○○○ <i>Sidestep - Ignore Lightning Result</i>	
	VAMPIRE ☠	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	-2	○○○○○○○○○○ <i>Stay Dead - Roll again Resurrection</i>	
	VAMPIRE ☠ (With BITTEN from World Builder)	○○○○○○○○○○ <i>Anticipation - Ignore Phase Penalty</i>	-2	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	
	VAMPIRE LORD ☠	○○○○○○○○○○ <i>Disruption - Ignore Dark Magic Result</i>	-2	○○○○○○○○○○ <i>Stay Dead - Roll again Resurrection</i>	
	VANISHING SPIDER ☠	○○○○○○○○○○ <i>Web Dodge - Ignore Avoid Web Test</i>	+0	○○○○○○○○○○ <i>Wizardry - Ignore Ethereal Next Round</i>	
W	WATER ELEMENTAL	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	+0	○○○○○○○○○○ <i>Evade Freeze - Ignore Freeze Result</i>	
	WENDIGO 🐾	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	
	WERERATS ☠	○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	+0	○○○○○○○○○○ <i>Stay Dead - Roll again Resurrection</i>	
	WEREWOLF ☠	○○○○○○○○○○ <i>Calming - Ignore Frenzy Result</i>	+0	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	
	WEREWOLVES ☠	○○○○○○○○○○ <i>Manoeuvre - Ignore Leap Result</i>	-1	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	
	WHITE DRAGON	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-2	○○○○○○○○○○ <i>Dragon Slayer - Adventurer +4 Dmg</i>	
	WHITE DRAGON & HATCHLINGS	○○○○○○○○○○ <i>Courage - Ignore Fear Test</i>	-3	○○○○○○○○○○ <i>Dragon Slayer - Adventurer +4 Dmg</i>	
	WIGHT ☠	○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Stay Dead - Roll again Resurrection</i>	
	WISPS ☠	○○○○○○○○○○ <i>Lure - Ignore Fly Penalty</i>	-1	○○○○○○○○○○ <i>Anticipation - Ignore Phase Penalty</i>	
	WOLF	○○○○○○○○○○ <i>Feint - Adventure +5 Attack</i>	+0	○○○○○○○○○○ <i>Counter - Monster -5 Attack</i>	
	WRAITH ☠	○○○○○○○○○○ <i>Holy Strength - Ignore Fear Test</i>	-2	○○○○○○○○○○ <i>Tactics - Adventurer +10 Attack</i>	
	WUMANOK THE INEXORABLE	○○○○○○○○○○ <i>Sidestep - Ignore Lightning Result</i>	-2	○○○○○○○○○○ <i>Sidestep - Ignore Lightning Result</i>	
	WYRM	○○○○○○○○○○ <i>Largeless - Ignore Large Result</i>	-2	○○○○○○○○○○ <i>Nimble - Monster -1 Attacks</i>	
	WYVERN	○○○○○○○○○○ <i>Evade Fire - Ignore Avoid Fire Test</i>	-2	○○○○○○○○○○ <i>Nimble - Monster -1 Attacks</i>	
	Z	ZOMBIE HORDE ☠	○○○○○○○○○○ <i>Thwart - Ignore Allies Result</i>	+0	○○○○○○○○○○ <i>Thwart - Ignore Allies Result</i>
		ZOMBIE LORD ☠	○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	-2	○○○○○○○○○○ <i>Thwart - Ignore Allies Result</i>
		ZOMBIE MASTER ☠	○○○○○○○○○○ <i>Advantage - Adventurer +2 Dmg</i>	-1	○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>
		ZOMBIE QUEEN ☠	○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	-2	○○○○○○○○○○ <i>Dead Slayer - Adventurer +3 Dmg</i>
ZOMBIE ☠		○○○○○○○○○○ <i>Slay - Adventurer +1 Dmg</i>	+0	○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	
ZOMBIES ☠		○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	+0	○○○○○○○○○○ <i>Charge - Ignore Pack AV Bonus</i>	
ZOMBIES (STAMPEDE) ☠		○○○○○○○○○○ <i>Protection - Ignore Disease Result</i>	+0	○○○○○○○○○○ <i>Dead Slayer - Adventurer +3 Dmg</i>	

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